

# NURSERY CURRICULUM MAP

Term	Topic	Personal, Social and Emotional Development	Physical Development	Communication and Language	Literacy	Mathematics	Understanding the World	Expressive Arts and Design	Role Play Small World	Outdoor Learning	Visit/ Visitors
Autumn Term 1	Over the Rainbow	SEAL – New beginnings  Our Nursery Golden Rules	Fine motor-manipulative skills Gross motor- trim trail, trikes, scooters, etc.	Talking about our experiences. Making relationships. Following instructions.	Letters and Sounds Phase 1 activities - listening skills, environmental sounds. Story and rhyme times.	Number Puppies; number, shape and colour recognition, counting objects. Counting forwards	Investigating properties Introduction to ICT	Exploring colours Colour mixing skills Printing techniques	Over the rainbow Home Corner Let's Get Squiggling	Café Home Corner Exploring the outdoor environment. Autumn changes	
Autumn Term 2	Christmas	SEAL Getting on and Falling out	Fine motor- Handwriting patterns. Gross motor- trim trail, trikes, scooters, climbing frame.	Taking turns in conversations. Following instructions.	Letters and Sounds Phase 1 activities- responding to sounds. Story and rhyme times.	Number Puppies; number, shape and colour recognition, counting objects. Advent Calendar.	The Christmas Story Family customs. Exploring computer programmes- mouse control	Christmas Creations – cards, calendars Christmas Carols	Christmas House Bethlehem Stable Santa's Workshop	Winter changes Christmas Kitchen Santa's House	Alan Wilkinson – Book Start Packs Father Christmas
	Curriculum Enrichment Days	Children in Need Samaritans Purse – Shoebox Appeal Antibullying Week					Bonfire Night, Remembrance Day, Diwali, Harvest Festival	Christmas Concert – Nursery Rhyme Nativity			Pantomime
Spring Term 1	Let's Play!	SEAL Going for Goals Our Achievements	Fine motor- pencil grip, handwriting patterns. Gross motor- avoiding obstacles	Prepositional Language. Responding to instructions. Using questions.	Letterland activities; grapheme, phoneme letter formation. Letters and Sounds Phase 1 activities. Story and rhyme times.	Counting forwards and backwards. Number recognition Size language.	History of toys Investigating materials.  Introduction to Bee Bot.	Box modelling Investigating materials	Toyshop Toy Factory Let's Talk Toys	Outdoor Toys Bear Factory Shop Spring Changes	
Spring Term 2	Little Explorers	SEAL It's Good to be me.	Fine motor- pencil grip, handwriting patterns. Gross motor- Changing speed and direction.	Using simple questions Using descriptive language Talk to sequence ideas	Letterland activities; grapheme, phoneme letter formation. Letters and Sounds Phase 1 activities. Story and rhyme times.	Counting forwards and backwards. Number recognition Ordering by length, weight, and capacity.	Exploring living things ICT Dazzle Program. The meaning of Mother's Day, Easter, and Pancake Day.	Collages Malleable materials Exploring instruments	Investigation Station Florist Butterfly House	The Lookout Point Mud Kitchen Spring Changes	
	Curriculum Enrichment Days						Mother's Day, Easter Chinese New Year Pancake Day ,St Georges Day				
Summer Term 1	999 It's an Emergency!	SEAL Relationships	Fine motor- name writing. Gross motor- ball skills.	Questions why things happen and how things work. Extending vocabulary	Letterland activities; grapheme, phoneme letter formation, oral blending and segmenting Letters and Sounds Phase 1 activities.	Counting forwards and backwards. Number recognition Ordering numbers 3D shapes	Occupations Using a digital camera	Portraits of people who help us Models of emergency vehicles	Hospital Jail/ Police Station Special Delivery Service	Fire Station Bob the Builder Summer Changes	PC Campbell Mr Lovell Mrs Wilkes
Summer Term 2	Tell Me a Story	SEAL Changes Considering the feelings of others.	Fine motor- name writing. Gross motor- Sports activities.	Retell a simple past event in the correct order. Use language to recreate roles	Letterland activities; grapheme, phoneme letter formation, oral blending and segmenting Letters and Sounds Phase 1 activities.	Counting forwards and backwards. Numbers recognition Ordering numbers Patterns	Story Settings Using a CD player	Soundtracks Audio stories Painting	Castle Rowena Woods Storytellers Office	3 Bears Cottage Castle Summer Changes	Mr Dan
	Curriculum Enrichment Days		Sports Day Rowena Olympics								Visit to Sundown Adventureland